

Computational Aircraft Prototype Syntheses



Training Session 6 Meshing for CFD I: AFLR ESP v1.19

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- AFLR4 surface mesh generation
 - Mesh length scaling (`capsMeshLength`)
 - Edge spacing controls
 - Proximity Detection
- AFLR3 volume mesh generation
 - Inviscid mesh generation (Parent/Child)
 - Viscous boundary layer mesh generation
- Suggested Exercises

Advancing-Front/Local-Reconnection Grid Generator

- AFLR mesh generator suite by Prof. David Marcum at Mississippi State
 - AFLR2 – 2D unstructured meshes
 - AFLR3 – 3D unstructured meshes with boundary layers
 - AFLR4 – CAD surface meshes
- AFLR2/AFLR3 developed over past decades
- AFLR4 extensive development as part of CAPS project
 - Actively under development

- Use pyCAPS to export geometry to EGADS files
- Explore meshing parameters without rebuilding geometry
- DANGER: Decouples geometric and analysis parameters
 - geometry.despmtr and geometry.cfgpmtr are read only

Execute: EGADS/egadsCFD.py

```
# Change to Inviscid CFD view
transport.cfgpmtr.VIEW.Concept      = 0
transport.cfgpmtr.VIEW.CFDInviscid = 1
transport.cfgpmtr.VIEW.CFDViscous  = 0

# Enable just wing
transport.cfgpmtr.COMP.Wing        = 1
transport.cfgpmtr.COMP.Fuse        = 0
transport.cfgpmtr.COMP.Htail       = 0
transport.cfgpmtr.COMP.Vtail       = 0
transport.cfgpmtr.COMP.Pod         = 0
transport.cfgpmtr.COMP.Control     = 0

# Save egads file of the geometry
print("==> Generating CFDInviscid_Wing")
transport.save("CFDInviscid_Wing.egads")
```

CFDInviscid_Wing.egads
CFDInviscid_WingPod.egads
CFDInviscid_Transport.egads
CFDViscous_Wing.egads
CFDViscous_WingPod.egads
CFDViscous_Transport.egads

AFLR4/AFLR3 AIM Documentation

- AFLR generates meshes in memory
- geometry.view shows surface tessellation after postAnalysis

session06/aflr4_01_InviscidWing.py

```
# Create aflr4 aim
aflr4 = myProblem.analysis.create(aim = "aflr4AIM",
                                  name = "aflr4")

# View the bodies
aflr4.geometry.view()

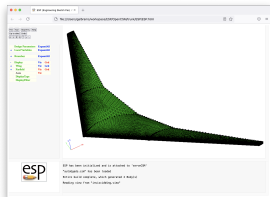
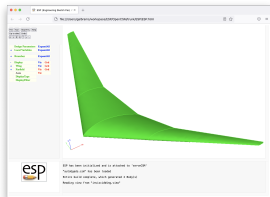
# Mark capsMesh == Farfield with a Farfield bcType
aflr4.input.Mesh_Sizing = {"Farfield": {"bcType": "Farfield"}}

# Run AIM pre-analysis
aflr4.preAnalysis()

# AFLR4 executes in memory with preAnalysis

# Run AIM post-analysis
aflr4.postAnalysis()

# View the surface tessellation
aflr4.geometry.view()
```

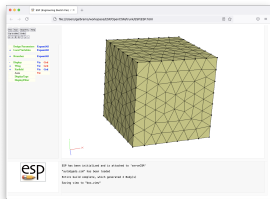


- Farfield boundary set via “Mesh_Sizing”, or tagged with
ATTRIBUTE AFLR_GBC \$FARFIELD_UG3_GBC

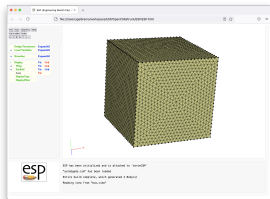
session06/aflr4_02_Farfield.py

```
# Mark capsMesh == Farfield with a Farfield bcType
aflr4.input.Mesh_Sizing = {"Farfield": {"bcType": "Farfield"}}

# Farfield growth factor
aflr4.input.ff_cdfcr = 1.4
```



aflr4.input.ff_cdfcr = 1.4



aflr4.input.ff_cdfcr = 1.1

- AFLR4 reference length (ref_len) bounds element sizes
- Rule of thumb: characteristic length of geometry
 - Mean Aerodynamic Chord, diameter of fuselage, etc.
- CAPS: reference length computed from capsMeshLength

ATTRIBUTE capsMeshLength wing:mac

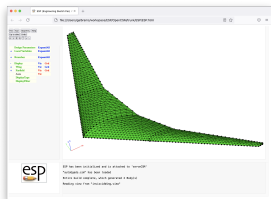
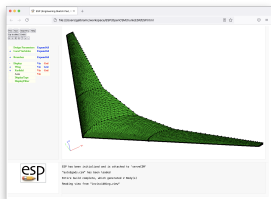
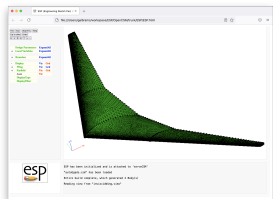
session06/aflr4_03_MeshLength.py

```
# Scaling factor to compute AFLR4 'ref_len' parameter via
# ref_len = capsMeshLength * Mesh_Length_Factor
aflr4.input.Mesh_Length_Factor = 5

# Relative scale of maximum spacing bound relative to ref_len
# max_spacing = max_scale * ref_len
aflr4.input.max_scale = 0.1

# Relative scale of minimum spacing bound relative to ref_len
# min_spacing = min_scale * ref_len
aflr4.input.min_scale = 0.01

# Absolute scale of minimum spacing bound for proximity
# abs_min_spacing = abs_min_scale * ref_len
aflr4.input.abs_min_scale = 0.001
```



session06/aflr4_03_MeshLength.py

Use mesh length factor to make a series of meshes (not a family)

```
for Length_Factor in [1, 3, 9]:  
    aflr4.input.Mesh_Length_Factor = Length_Factor
```

```
# Run AIM pre-/post-analysis
```

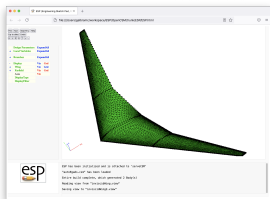
```
aflr4.preAnalysis()  
aflr4.postAnalysis()
```

```
# View the surface tessellation
```

```
aflr4.geometry.view()
```

- Increase resolution of “sharp” edges (e.g. trailing edges)
- Set via “Mesh_Sizing”, or attribute applied to FACES

ATTRIBUTE AFLR4_Edge_Scale_Factor_Weight 1



session06/aflr4_04_EdgeWeight.py

```
# Edge mesh spacing can be scaled on surfaces based on
# discontinuity level between adjacent surfaces on both sides of the edge.
# The level of discontinuity potentially reducing the edge spacing.
# The edgeWeight scale factor weight is used as an interpolation weight
# between the unmodified spacing and the modified spacing.
aflr4.input.Mesh_Sizing = {"leftWing": {"edgeWeight":1.0},
                           "Farfield": {"bcType":"Farfield"}}
```

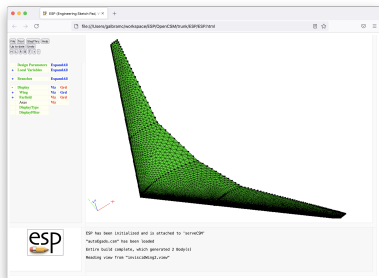
- Increase/Decrease resolution on FACE/EDGE
- Set via “Mesh_Sizing” applied ONLY to FACES^a

ATTRIBUTE AFLR4_Scale_Factor 0.25

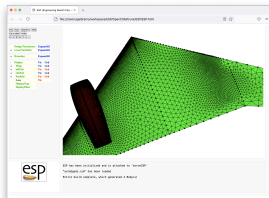
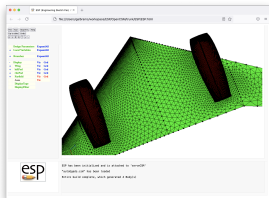
^aAFLR4_Scale_Factor may be set on FACE/EDGE in csm script

session06/aflr4_05_ScaleFactor.py

```
# Apply a local scaling factor to capsMesh="leftWing"
aflr4.input.Mesh_Sizing = {"riteWing": {"scaleFactor":2.0},
                           "leftWing": {"scaleFactor":0.5},
                           "Farfield": {"bcType":"Farfield"}}
```

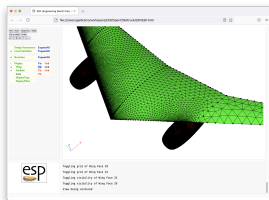
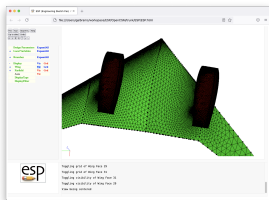


- Proximity detection imprints meshes from close bodies on each other
- Wing coarsened to illustrate imprinting
- Individual bodies treated as separate components



session06/aflr4_06_Proximity.py

```
# Set mesh sizing parameters
aflr4.input.Mesh_Sizing = {"Farfield": {"bcType": "Farfield"},
                           "leftWing": {"scaleFactor": 50},
                           "Pod"      : {"scaleFactor": 0.5}}
```

- AFLR4_Cmp_ID FACE attribute distinguishes components

ESP/viewCFDViscous.udc

```
SET AFLR4_Cmp_Fuse      1
SET AFLR4_Cmp_Wing     2
SET AFLR4_Cmp_Htail   3
SET AFLR4_Cmp_Vtail   4
SET AFLR4_Cmp_Pod     5
SET AFLR4_Cmp_Farfield 6
```

```
SELECT FACE
ATTRIBUTE capsGroup $Wing
ATTRIBUTE AFLR4_Cmp_ID AFLR4_Cmp_Wing
```

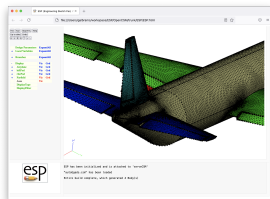
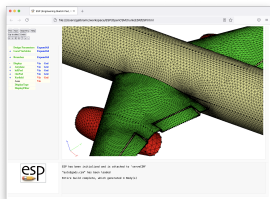
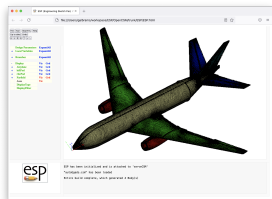
```
UDPRIM editAttr filename <<
FACE HAS tagComp=leftWing
SET capsMesh=leftWing
```

```
RESTORE PodLeftOml
ATTRIBUTE capsGroup $Pod
ATTRIBUTE capsMesh $Pod
ATTRIBUTE AFLR4_Cmp_ID AFLR4_Cmp_Pod
```

Execute: session06/aflr4_07_ProximityComponents.py

- Inviscid surface mesh for the full transport configuration
 - ~ 10 s
 - 75k Nodes
 - 150k Triangles

Execute: `session06/aftr4_08_InviscidTransport.py`



- AFLR4 surface mesh generation
 - Mesh length scaling (`capsMeshLength`)
 - Edge spacing controls
 - Proximity Detection
- AFLR3 volume mesh generation
 - Inviscid mesh generation (Parent/Child)
 - Viscous boundary layer mesh generation
- Suggested Exercises

Surface Mesh Transfer

- AFLR4 AIM output Surface_Mesh is linked to AFLR3 AIM input Surface_Mesh
- Transfers surface mesh from AFLR4 to AFLR3

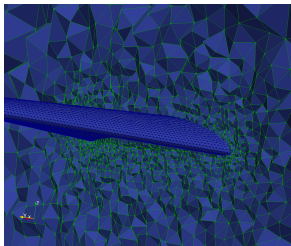
session06/aflr4_aflr3_09_InviscidWing.py

```
# Create AFLR3 AIM to generate the volume mesh
aflr3 = myProblem.analysis.create(aim = "aflr3AIM",
                                  name = "aflr3")

# Link the aflr4 Surface_Mesh as input to aflr3
aflr3.input["Surface_Mesh"].link(aflr4.output["Surface_Mesh"])

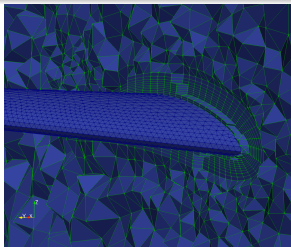
# Dump VTK files for visualization
aflr3.input.Proj_Name = "TransportWing"
aflr3.input.Mesh_Format = "VTK"

# Run AIM pre-/post-analysis
aflr3.preAnalysis()
aflr3.postAnalysis()
```



- Boundary layer meshes are required for viscous CFD
- AFLR3 "grows" boundary layer meshes from viscous surfaces

- Global boundary layer parameter¹
(automatically ignores Farfield)
- Mesh_Gen_Input_String to add any
AFLR3 command line flags



session06/aflr4_aflr3_10_ViscousWing.py

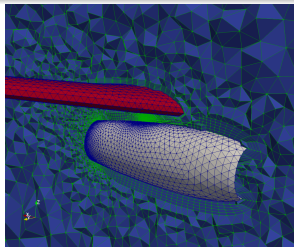
```
# Specify boundary layer maximum layers.
# Initial spacing and minimum thickness are scaled by capsMeshLength
aflr3.input.BL_Max_Layers      = 10
aflr3.input.BL_Initial_Spacing = 0.01
aflr3.input.BL_Thickness      = 0.1

# Specify prism boundary layer elements
aflr3.input.Mesh_Gen_Input_String = "-blc"
```

¹NOTE: Unreasonably coarse boundary layers in examples

- Boundary layer meshes are required for viscous CFD
- AFLR3 "grows" boundary layer meshes from viscous surfaces

- capsGroup wise boundary layers parameters¹
- Properly treats colliding layers



session06/aflr4_aflr3_11_ViscousWingPod.py

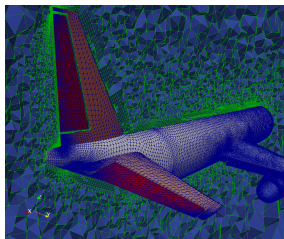
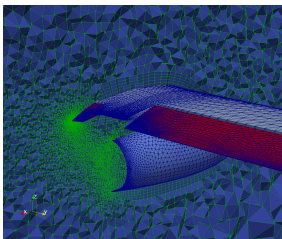
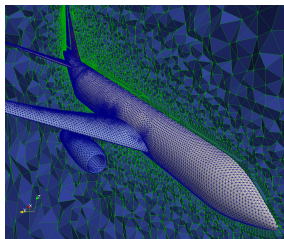
```
# Set mesh sizing parameters
aflr3.input.Mesh_Sizing = {"leftWing" : {"boundaryLayerSpacing":0.01, "boundaryLayerThickness":0.1},
                           "riteWing"  : {"boundaryLayerSpacing":0.01, "boundaryLayerThickness":0.1},
                           "Pylon"     : {"boundaryLayerSpacing":0.03, "boundaryLayerThickness":0.1},
                           "Pod"       : {"boundaryLayerSpacing":0.02, "boundaryLayerThickness":0.1}}

# Specify boundary layer maximum layers.
aflr3.input.BL_Max_Layers = 10
```

¹NOTE: Unreasonably coarse boundary layers in examples

- Viscous mesh for full transport configuration¹
 - ~2.5 min
 - 790k Nodes
 - 4.5M Elements

Execute: `session06/aflr4_aflr3_12_ViscousTransport.py`



¹NOTE: Unreasonably coarse boundary layers in examples

curv_factor

- Explore the impact of AFLR4 “curv_factor”

Inviscid Transport

- Make the surface mesh finer for the engine pods of the InviscidTransport
- Coarsen the fuselage surface mesh for the InviscidTransport without coarsening the wing/tail surfaces

Inviscid Mesh Sequence

- For the InviscidTransport, generate surface meshes with approximate element counts of:
 - 150,000
 - 250,000
 - 300,000
- Create your own (optionally share it galbramc@mit.edu)