

# Generating Meshes for HiOCFD5's Challenge Cases

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# Outline



- Mesh Curving Method (Unstructured)
- Cases
  - Tandem Spheres (Structured/Unstructured)
  - CRM\_WB (Unstructured)
  - HL\_CRM (Unstructured)
  - Rotor 67 (Unstructured)
- Meshing Philosophy
- Conclusions



# Mesh Curving Method

# **Mesh Curving Method**



- 1) Elevate elements to selected order.
- 2) Project surface nodes to true geometry.
- 3) Initialize interior nodes locations.
- 4) Apply smoothing to validate and improve quality.

Smoothing method performs optimization-based node perturbations to improve weighted cost function.

$$C = \alpha C_W + \beta C_J$$

$$\alpha = \frac{MAX(1, order - 1)}{order}, \ \beta = 1 - \alpha$$

$$C_{W} = \frac{V_{r}}{WCN} \quad if J_{se} > 0, \qquad else C_{W} = J_{se}$$

$$V_{r} = MIN \left[ 1, \frac{V_{p}}{V_{c}} \right] \qquad J = \begin{vmatrix} \sum \frac{\partial N_{i}}{\partial \xi} x_{i} & \sum \frac{\partial N_{i}}{\partial \xi} y_{i} & \sum \frac{\partial N_{i}}{\partial \xi} z_{i} \\ \sum \frac{\partial N_{i}}{\partial \eta} x_{i} & \sum \frac{\partial N_{i}}{\partial \eta} y_{i} & \sum \frac{\partial N_{i}}{\partial \eta} z_{i} \\ \sum \frac{\partial N_{i}}{\partial \zeta} x_{i} & \sum \frac{\partial N_{i}}{\partial \zeta} y_{i} & \sum \frac{\partial N_{i}}{\partial \zeta} z_{i} \end{vmatrix}$$

# **Weighted Condition Number**

- Measures the conformity to a specified shape, defined by W (coordinates taken from computational mesh).
- A is the Jacobian matrix (coordinates taken from physical mesh).
- This is applied to the linear sub-elements of a higher order element.
- Value range is 0 1.

$$WCN = \frac{\|AW^{-1}\| \|WA^{-1}\|}{3}$$





# Latest CurveMesh Capability



- Incorporation of the volume ratio and second cost component eliminated negative Jacobians for more complicated cases.
- Negative Jacobians for P3 cases prior to modified method shown below.





# **HiOCFD5** Cases

# **Tandem Spheres**

- Two mesh series created
- Unstructured tetrahedra
  - Source shapes used to control resolution.
- Structured hexahedra
  - Block topology created to allow similar control.







### **Tetrahedral Meshes**



Mesh	# edge nodes	# layers	Normal spacing	Source Begin	Source End	# nodes	# tets	P2 # nodes	P3 # nodes	P4 # nodes
Mesh 0	3	6	0.0151875	0.151875	0.759375	16738	100324	133893	451792	1070759
Mesh 1	5	7	0.010125	0.10125	0.50625	41379	247951	311084	1117069	2647285
Mesh 2	8	8	0.00675	0.0675	0.3375	115436	692569	924494	3119746	7393761
Mesh 3	12	9	0.0045	0.045	0.225	358202	2152779	2871658	9693150	22975457
Mesh 4	18	9	0.003	0.03	0.15	1153576	6942991	9255896	31249954	N/A
Mesh 5	27	8	0.002	0.02	0.1	3753359	22610465	30130496	N/A	N/A
Mesh 6	41	8	0.001333	0.01333	0.06665	12463222	75127529	N/A	N/A	N/A
Mesh 7	61	8	0.000888	0.00888	0.0444	N/A	N/A	N/A	N/A	N/A

## **Hexahedral Meshes**



Mesh	# edge nodes	# layers	Normal spacing	Nodes Between & Outer	Nodes After	# nodes	# hexes	P2 # nodes	P3 # nodes	P4 # nodes	Between SP
Mesh 0	3	6	0.0151875	11	31	7164	4000	32971	110067	259571	0.835
Mesh 1	5	9	0.010125	21	61	43180	31616	256483	861411	2037059	0.4177
Mesh 2	8	14	0.00675	41	121	255968	214284	1725947	5811516	13759755	0.2
Mesh 3	12	21	0.0045	61	181	858768	764280	6141523	20696316	49021371	0.13
Mesh 4	18	32	0.003	91	271	2888712	2674848	21461723	72361560	N/A	0.1
Mesh 5	27	48	0.002	136	406	9723294	9240504	74067991	N/A	N/A	0.0649
Mesh 6	41	72	0.001333	202	609	32978719	31891040	N/A	N/A	N/A	0.042

# **Mesh Topologies**



- Single block unstructured tetrahedral mesh.
  - Source shapes control resolution between and after spheres.
- Twenty block structured hexahedral mesh.



## P2 Mesh 1



Plotted using ParaView
 4 subdivision levels



# P1 Mesh 1



• Plotted using Pointwise



# P1 Mesh 6

 Plotted using Pointwise



7

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CHOICE FOR CFD MESHING

## **CRM-WB**



- DPW 6 case
- P1 and P2 meshes for HiOCFD5
- Coarse, medium and fine (Following meshing guidelines from workshop)



## **Geometry Issues**



- Singularities in geometry definition caused curving issues.
- Fuselage tail
- Wing tip





### **CRM-WB Mesh Series**



Mesh	# Tets	P1 Nodes	P2 Nodes
Coarse	2,498,519	433,893	3,401,021
Medium	4,776,832	824,311	6,481,430
Fine	10,700,893	1,839,905	14,493,243

# P2 Coarse & Medium



- Tail section
- Plotted using ParaView



Coarse





# **Coarse P2**



- Nose
- Wing Tip





# **Coarse P2 Tail**

- Plotted using ParaView.
- Truncated tail meshes not uploaded to HiOCFD5 website.





# **Tiny & Extra Tiny Added**

- P1 and P2 all-tet meshes created in last couple of weeks.
- Coarsening reveals curved trailing edge.







## **HL-CRM**



- GMGW-1/HiLiftPW-3 workshop case
- Meshing guidelines provided by the two committees.



### Summary of grids generated:

![](_page_22_Picture_1.jpeg)

Case	Code(s)	Starting Geometry Model	Grid Type	Number Grid Levels
HL-CRM full gap P1	Pointwise, CurveMesh	IGES	Unstructured Tetrahedra	4
HL-CRM full gap P2Pointwise, CurveMeshIGESUnstructure			Unstructured Tetrahedra	4
HL-CRM full gap P3 Pointwise, CurveMesh		IGES	Unstructured Tetrahedra	3
HL-CRM full gap P1	Pointwise, CurveMesh	IGES	Unstructured Prism/Tetrahedra	4
HL-CRM full gap P2	Pointwise, CurveMesh	IGES	Unstructured Prism/Tetrahedra	4
HL-CRM full gap P3	Pointwise, CurveMesh	IGES	Unstructured Prism/Tetrahedra	3

- Pointwise used to create linear meshes
  - All tetrahedral meshes created with Pointwise
  - Recombination of tetrahedra in viscous region to form prisms
  - WCN smoothing applied to eliminate extremely high included angles.
  - CurveMesh used to elevate linear meshes to produce P2 and P3 meshes

#### **Unstructured Tetrahedra Mesh Statistics**

![](_page_23_Picture_1.jpeg)

Grid	Total Boundary Triangles	Total Boundary Quads	Total Volume Cells	Total Volume Points	Tets	Prisms	Hexes	Pyramids	Total Number of Blocks
[P1] Extra Tiny Full Gap	126266	0	5,414,279	933,440	5,414,279	0	0	0	1
[P1] Tiny Full Gap	214946	0	11,794,638	2,016,118	11,794,638	0	0	0	1
[P1] Coarse Full Gap	396224	0	32,965,522	5,591,371	32,965,522	0	0	0	1
[P1] Medium Full Gap	854744	0	98,659,138	16,654,483	98,659,138	0	0	0	1
[P2] Extra Tiny Full Gap	126266	0	5,414,279	7,344,288	5,414,279	0	0	0	1
[P2] Tiny Full Gap	214946	0	11,794,638	15,934,343	11,794,638	0	0	0	1
[P2] Coarse Full Gap	396224	0	32,965,522	44,346,372	32,965,522	0	0	0	1
[P2] Medium Full Gap	854744	0	98,659,138	132,395,472	98,659,138	0	0	0	1
[P3] Extra Tiny Full Gap	126266	0	5,414,279	24,646,827	5,414,279	0	0	0	1
[P3] Tiny Full Gap	214946	0	11,794,638	53,549,317	11,794,638	0	0	0	1
[P3] Coarse Full Gap	396224	0	32,965,522	149,230,529	32,965,522	0	0	0	1

#### **Unstructured Prism/Tetrahedra Mesh Statistics**

![](_page_24_Picture_1.jpeg)

Total Total Total Total Volume Total Volume Grid **Boundary Boundary** Number Tets Prisms **Hexes Pyramids** Cells Points of Blocks Triangles **Ouads** 933,440 [P1] Extra Tiny Full Gap 9527 107212 2,265,022 673,419 1,557,654 33,949 1 0 2,016,118 [P1] Tiny Full Gap 188118 13414 4,870,427 1,376,337 3,430,121 1 0 63,969 5,591,371 [P1] Coarse Full Gap 357728 19248 12,985,896 2.921.314 9,915,044 149,538 0 1 16,654,483 6,934,923 30,353,589 [P1] Medium Full Gap 723022 65861 37,620,236 0 331,724 1 7,344,288 9527 [P2] Extra Tiny Full Gap 107212 2,265,022 673,419 1,557,654 0 33,949 1 15,934,343 [P2] Tiny Full Gap 188118 13414 4,870,427 1,376,337 3,430,121 0 63,969 1 44,346,372 12,985,896 [P2] Coarse Full Gap 357728 19248 2,921,314 9,915,044 0 149,538 1 132,395,472 [P2] Medium Full Gap 723022 65861 37,620,236 6,934,923 30,353,589 0 331,724 1 24,646,827 [P3] Extra Tiny Full Gap 107212 9527 673,419 1,557,654 0 33,949 2,265,022 1 53,549,317 [P3] Tiny Full Gap 188118 13414 4,870,427 1,376,337 3,430,121 0 63,969 1 149,230,529 0 1 [P3] Coarse Full Gap 357728 19248 12,985,896 2,921,314 9,915,044 149,538

![](_page_25_Picture_1.jpeg)

![](_page_25_Picture_2.jpeg)

![](_page_26_Picture_1.jpeg)

![](_page_26_Picture_2.jpeg)

![](_page_27_Picture_1.jpeg)

![](_page_27_Picture_2.jpeg)

![](_page_28_Picture_1.jpeg)

![](_page_28_Picture_2.jpeg)

### **Extra Tiny P3**

![](_page_29_Picture_1.jpeg)

![](_page_29_Picture_2.jpeg)

![](_page_29_Picture_3.jpeg)

## Rotor 67

![](_page_30_Picture_1.jpeg)

- Several meshes made in an attempt to create the series.
- Issues arose with kink in geometry of blade.
  - Never completely resolved.
  - Did not have a flow solver partner with periodic boundary condition capability in higher order codes.
  - Higher priority tasks prevented work from continuing.

## Geometry and Surface Mesh Point

![](_page_31_Picture_1.jpeg)

![](_page_31_Picture_2.jpeg)

![](_page_31_Picture_3.jpeg)

# Inflow & Outflow Boundaries Pointw

![](_page_32_Picture_1.jpeg)

![](_page_32_Picture_2.jpeg)

# **2<sup>nd</sup> Order Flow Results**

![](_page_33_Picture_1.jpeg)

Inflow and Outflow proximity can become an issue.

![](_page_33_Figure_3.jpeg)

# **Kink in Geometry**

![](_page_34_Picture_1.jpeg)

 Uncertain whether source is original CAD or in the transfer between formats.

![](_page_34_Figure_3.jpeg)

![](_page_35_Picture_0.jpeg)

# Meshing Philosophy

# **Meshing Philosophy**

![](_page_36_Picture_1.jpeg)

- A better quality linear input mesh will lead to successful curved mesh.
  - Strive for surface AR < 200.
  - Maintain similar spacing for edges emanating from same corner. (TE/LE Tip Root)
  - Positive linear Jacobians and max included angles  $\alpha$  < 179.
- Resolve to sharp edges in linear mesh. Strive for reasonable resolution of curvature.
- Generating a coarse linear mesh is harder than a fine linear mesh.
- Curving a coarse mesh is much harder than a curving a fine mesh.

# **Meshing Philosophy**

- Geometry sometimes dictates resolution requirements.
- Trailing edge thickness is fixed.
  - Streamwise and tangential spacing should be influenced by TE spacing.
- Curvature in multiple directions can impact the curving process.
- Tetrahedral elements in boundary layer result in extremely small included angles.
  - Prismatic elements are easier to curve.

![](_page_37_Picture_8.jpeg)

![](_page_37_Figure_9.jpeg)

# **Geometry Definition**

![](_page_38_Picture_1.jpeg)

• CRM WB Trailing edge shape is highly nonlinear with multiple inflections.

![](_page_38_Picture_3.jpeg)

![](_page_39_Picture_0.jpeg)

# Conclusions

### Summary

![](_page_40_Picture_1.jpeg)

- Mesh families with increasing resolution and order (P1, P2, P3 & P4) created for multiple HiOCFD5 cases.
- Linear mesh quality impacts higher order mesh quality.
- Singularities and kinks in the geometry definition can get exposed in the curving process.

- Future CurveMesh development will permit mixed order meshes and H-P adaptation.
  - Elevate only those elements that are necessary to resolve curvature, using the proper order (P2, P3, or P4).
  - Enforce lower order shape on edges/faces common to elements of different order.
  - On export, elevate mesh to requested order, dictated by user or solution adaptation.

# Acknowledgements

![](_page_41_Picture_1.jpeg)

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