

Engineering Sketch Pad (ESP)



Training Session 9 Sensitivities

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updated for v1.18

- Background / Objective
- Alternative approaches
 - analytic derivatives
 - code differentiation
 - finite differences
- Computed examples
- Application to grid generation
- Computing sensitivities in ESP
- Homework exercise

- Background
 - MDAO environments require calculation of sensitivity of objective function(s) w.r.t. the design parameters
 - Many modern CFD systems can produce the objective function sensitivity all the way back to the grid
 - Little work has been done in calculating the sensitivity of the grid w.r.t. the design parameters
- Objective
 - Compute sensitivities directly on parametric, CAD-based geometries

- Configuration sensitivities tell how a point (\vec{x}) on a very smooth configuration would appear to move with respect to the change of any Design Parameter (P)
- For example, consider a cylinder
 - points on the curved Faces would appear to move if the cylinder's location or radius changed
 - points on the curved Faces would NOT appear to change if the cylinder's length changed
- The Configuration sensitivity just has a component normal to the Face (or Edge)

- Tessellation sensitivities tell how a points in a grid (tessellation) (\vec{x}_i) would move with respect to the change of any Design Parameter (P)
- For example, consider a cylinder
 - points on the curved faces would appear to move if the cylinder's location, radius, or length changed
- The Tessellation sensitivity has components normal to and along the Face (or Edge)

- Analytic derivatives
 - differentiate all operations within the CAD system analytically
 - requires access to CAD system's algorithms
 - produces results that are not susceptible to truncation error
- Code differentiation
 - CAD system source code is automatically differentiated via compiler-like process
 - requires access to CAD system's source code
 - produces results that are not susceptible to truncation error
- Finite differences
 - multiple instances of the configuration are generated and the sensitivities are computed via finite differences
 - requires one to find corresponding points in the configurations
 - picking appropriate step size (or perturbation) requires a trade-off between truncation and round-off errors

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# bolt example

# design parameters
1:  DESPMTR  Thead  1.00  # thickness of head
2:  DESPMTR  Whead  3.00  # width    of head
3:  DESPMTR  Fhead  0.50  # fraction of head that is flat

4:  DESPMTR  Dslot  0.75  # depth of slot
5:  DESPMTR  Wslot  0.25  # width of slot

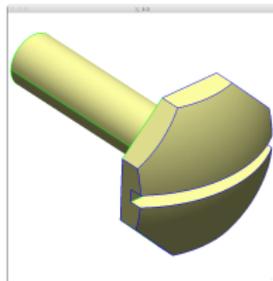
6:  DESPMTR  Lshaft 4.00  # length  of shaft
7:  DESPMTR  Dshaft 1.00  # diameter of shaft

8:  DESPMTR  sfact  0.50  # overall scale factor

# head
9:  BOX      0      -Whead/2 -Whead/2  Thead  Whead  Whead
10: ROTATEX  90  0  0
11: BOX      0      -Whead/2 -Whead/2  Thead  Whead  Whead
12: ROTATEX  45  0  0
13: INTERSECT

...

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...
14: SET      Rhead  (Whead^2/4+(1-Fhead)^2*Thead^2)/(2*Thead*(1-Fhead))
15: SPHERE   0      0  0    Rhead
16: TRANSLATE Thead-Rhead  0  0
17: INTERSECT

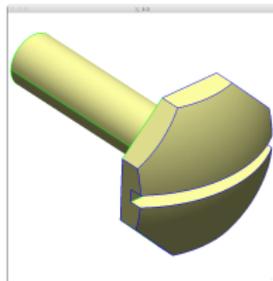
# slot
18: BOX      Thead-Dslot -Wslot/2  -Whead  2*Thead  Wslot  2*Whead
19: SUBTRACT

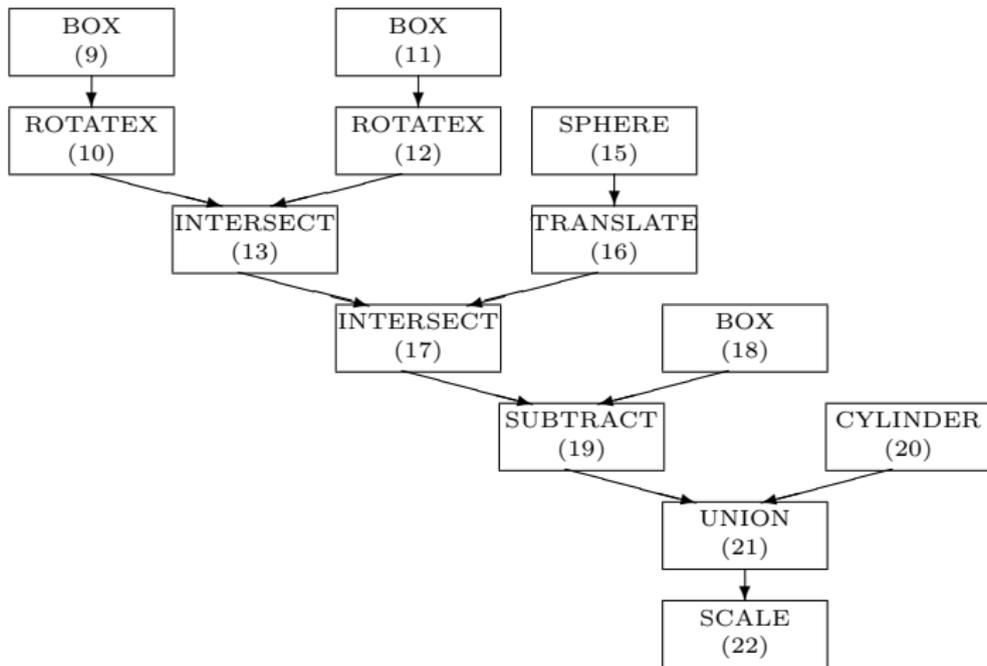
# shaft
20: CYLINDER -Lshaft  0  0  0  0  0  Dshaft/2
21: UNION

22: SCALE    sfact

23: END

```





- Differentiate expressions for arguments to various operators
- For each Face
 - determine primitive that created the Face
 - differentiate functions used to generate the Face in its original position
 - apply appropriate transformations to sensitivities
 - return the normal component
- For each Edge
 - compute sensitivities of adjacent Faces
 - find sensitivity that is consistent with them and whose component along the Edge vanishes
- For each Node
 - compute sensitivities of incident Edges
 - find sensitivity that is consistent with them

- Differentiate function(s) used to create a point on the Face
 - for a box (starting at \vec{x}_0 with a size \vec{L})

$$\left(\frac{\partial \vec{x}}{\partial P}\right)_{\text{prim}} = \frac{\partial \vec{x}_0}{\partial P} + \frac{\partial \vec{L}}{\partial P} \left(\frac{\vec{x}_{\text{prim}} - \vec{x}_0}{\vec{L}}\right)$$

- Modify the sensitivities based upon transformations traversed in the feature tree
 - for a scaling (by a factor S)

$$\left(\frac{\partial \vec{x}}{\partial P}\right)_{\text{new}} = S \left(\frac{\partial \vec{x}}{\partial P}\right)_{\text{prim}} + \vec{x} \frac{dS}{dP}$$

- Take normal component

$$\frac{\partial w}{\partial P} \equiv \frac{\partial \vec{x}}{\partial P} \bullet \vec{n}$$

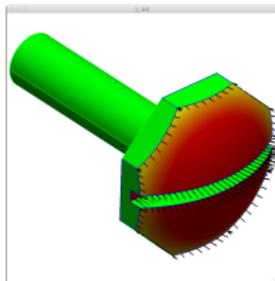
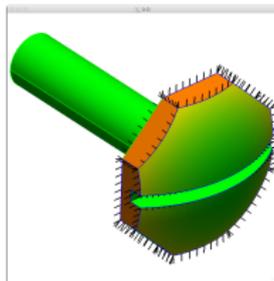
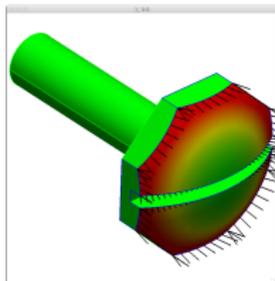
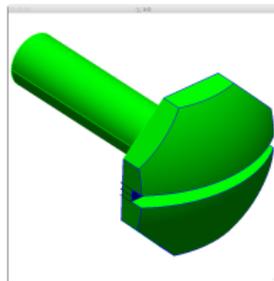
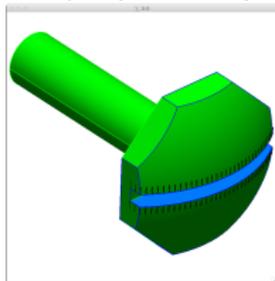
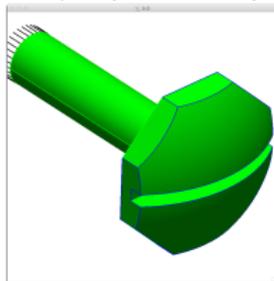
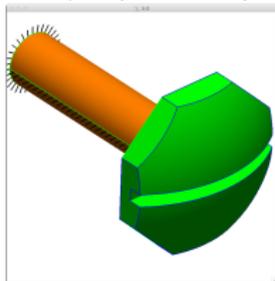
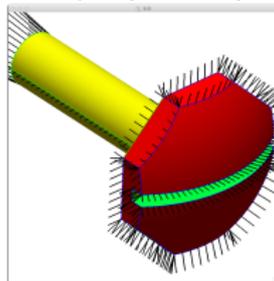
- Edge sensitivity is consistent with the adjacent Face sensitivities

$$\begin{bmatrix} n_{x,\text{left}} & n_{y,\text{left}} & n_{z,\text{left}} \\ n_{x,\text{right}} & n_{y,\text{right}} & n_{z,\text{right}} \\ t_{x,\text{edge}} & t_{y,\text{edge}} & t_{z,\text{edge}} \end{bmatrix} \begin{bmatrix} (\partial x / \partial P)_{\text{edge}} \\ (\partial y / \partial P)_{\text{edge}} \\ (\partial z / \partial P)_{\text{edge}} \end{bmatrix} = \begin{bmatrix} (\partial w / \partial P)_{\text{left}} \\ (\partial w / \partial P)_{\text{right}} \\ 0 \end{bmatrix}$$

- Node sensitivity is consistent with the incident Edge sensitivities

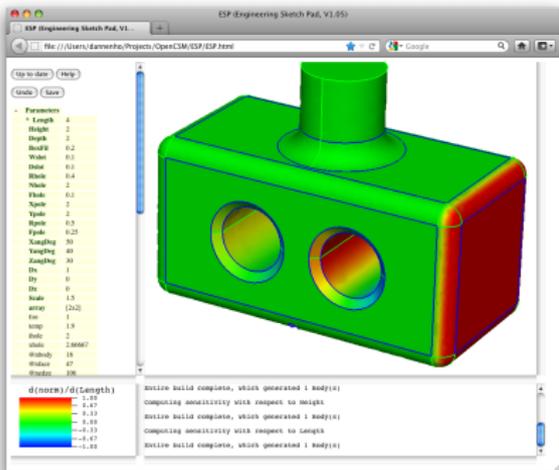
$$\begin{bmatrix} \vec{t}_1 \bullet \vec{t}_1 & -\vec{t}_1 \bullet \vec{t}_2 \\ -\vec{t}_1 \bullet \vec{t}_2 & \vec{t}_2 \bullet \vec{t}_2 \end{bmatrix} \begin{bmatrix} A \\ B \end{bmatrix} = \begin{bmatrix} ((\partial \vec{x} / \partial P)_2 - (\partial \vec{x} / \partial P)_1) \bullet \vec{t}_1 \\ ((\partial \vec{x} / \partial P)_1 - (\partial \vec{x} / \partial P)_2) \bullet \vec{t}_2 \end{bmatrix}$$

$$\left(\frac{\partial \vec{x}}{\partial P} \right)_{\text{node}} = \left(\frac{\partial \vec{x}}{\partial P} \right)_{\text{edge1}} + A \left(\frac{\partial \vec{x}}{\partial t} \right)_{\text{edge1}}$$

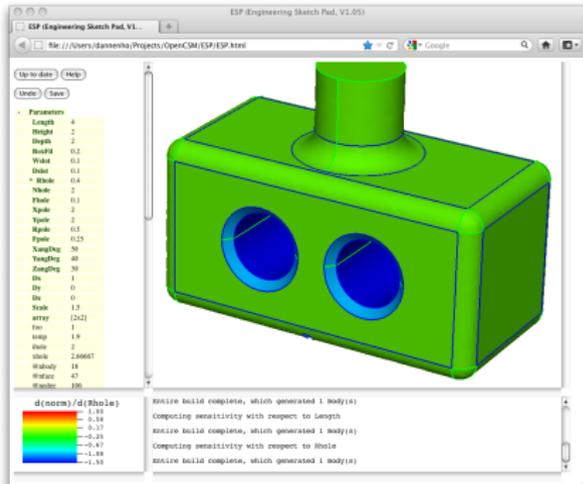

 $\partial \vec{x} / \partial (\text{Thead})$

 $\partial \vec{x} / \partial (\text{Whead})$

 $\partial \vec{x} / \partial (\text{Fhead})$

 $\partial \vec{x} / \partial (\text{Dslot})$

 $\partial \vec{x} / \partial (\text{Wslot})$

 $\partial \vec{x} / \partial (\text{Lshaft})$

 $\partial \vec{x} / \partial (\text{Dshaft})$

 $\partial \vec{x} / \partial (\text{sfact})$

- Basic strategy:
 - re-create configuration after perturbing a design parameter
 - requires regeneration
 - step-size must be chosen carefully
 - take finite difference of associated points in the configurations
- Assumptions made in previous approaches:
 - dilatation or contraction is related to Face's bounding parametric coordinates
 - local changes have large effect on whole Face
 - geometry's parametrization can be used to map point movement
 - for NURBs, geometry is based upon knot spacings

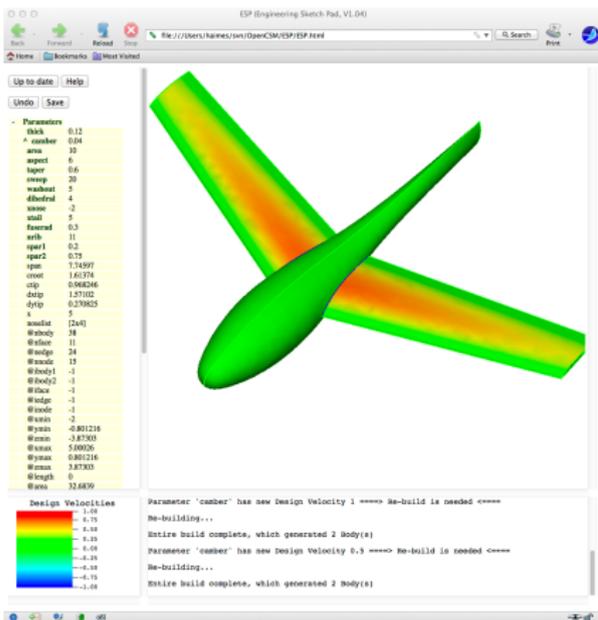
- New approach:
 - compute a tessellation in the base configuration
 - discretize the Edges first
 - fill region with triangles only using the Edge points
 - discretize the perturbed Edges
 - use relative arc-lengths
 - find parametric coordinates \vec{u} for adjacent Edges using “Pcurve” evaluations ($\vec{u}(t)$)
 - compute perturbation of space coordinates \vec{x} on the Edges
 - for interior points
 - find barycentric coordinates in base coarse tessellation
 - propagate Edge parametric coordinate perturbations from the Edges to the interior
 - compute perturbation of space coordinates



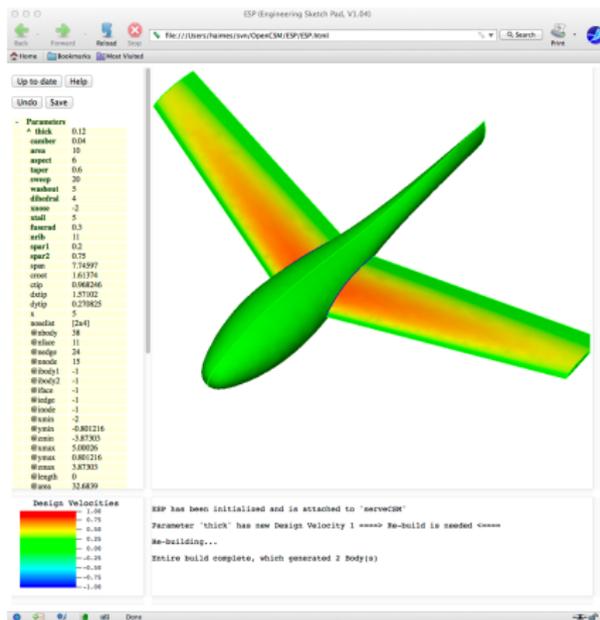
Change in box length



Change in the holes' radii



Change in camber

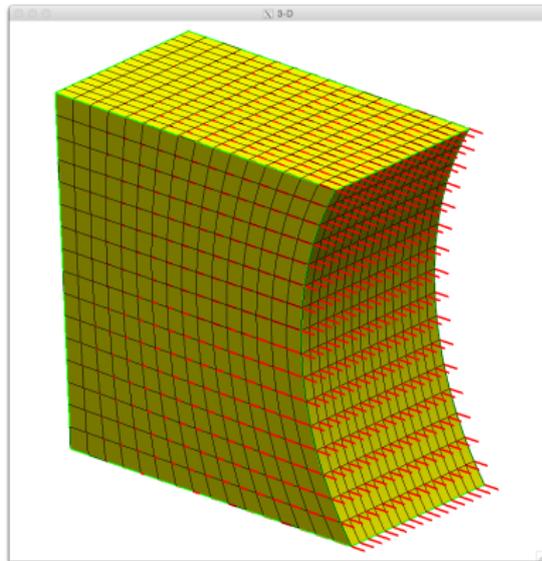
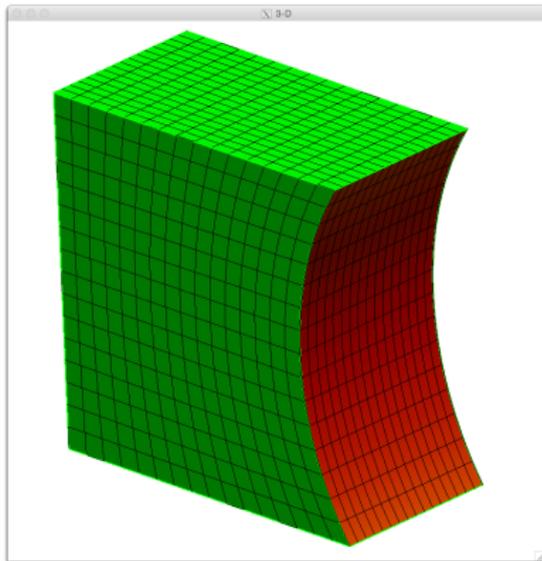


Change in thickness

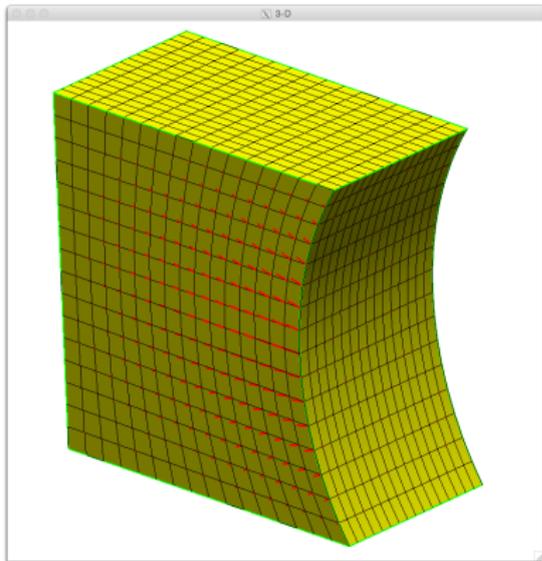
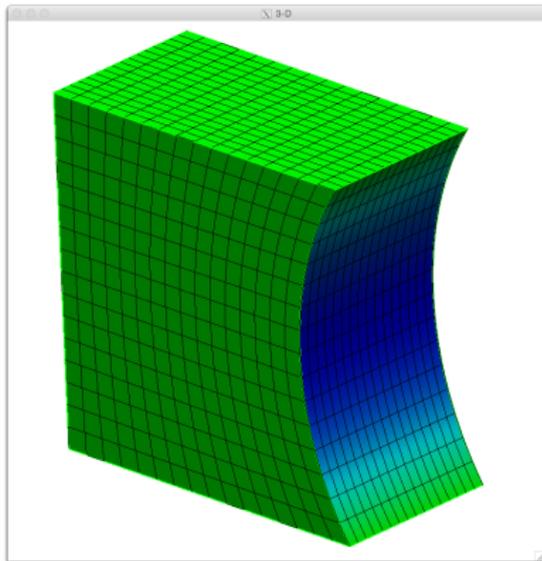
- Use configuration sensitivities to find (normal) change to surface location
- Use derivative of grid generator to find tangential change along surface

$$\left(\frac{d\vec{x}}{dP}\right)_{i,j} = \left(\frac{\partial w}{\partial P}\right)_{i,j} \vec{n}_{i,j} + \left(\frac{\partial \vec{x}}{\partial \vec{u}}\right)_{i,j} \left(\frac{d\vec{u}}{dP}\right)_{i,j}$$

- $d\vec{u}/dP$ in the interior comes from $d\vec{u}/dP$ on the Edges, which come from $d\vec{u}/dP$ at the Nodes
- Process is easily executed by doing Nodes first, then Edges, then Faces



Sensitivity with respect to the length of the box



Sensitivity with respect to the depression distance

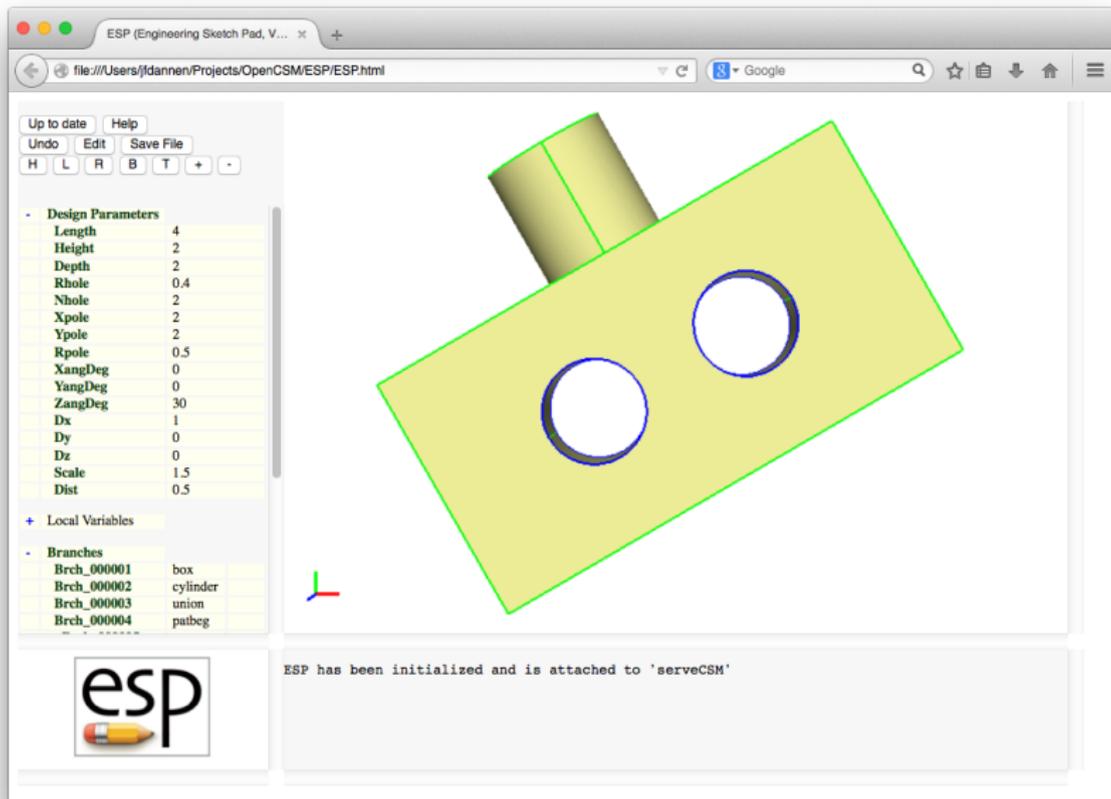
- Build a model with Design Parameters
- For simple sensitivities (that is, with respect to one Design Parameter at a time)
 - select (edit) the Design Parameter
 - press **Compute Sensitivity**
 - configuration will automatically be rebuilt and display will change
 - minimum and maximum sensitivities will be reported in Messages window
 - configuration will be colored in Graphics window
 - Key window will contain the color key, whose limits can be changed by clicking in the Key window

- The meaning of the various colors is:
 - red (positive sensitivity) are regions where a positive change in the Design Parameter would move the surface in the direction of the local outward-facing surface normal
 - blue (negative sensitivity) are regions where a negative change in the Design Parameter would move the surface in a direction opposite the local outward-facing surface normal
- Example for a cylindrical feature:
 - for a post-like feature, the sensitivity with respect to the diameter would be positive (red)
 - for a hole-like feature, the sensitivity with respect to the diameter would be negative (blue)

- To find the sensitivity with respect to a multi-valued Design Parameter
 - select (edit) the multi-valued Design Parameter
 - press **Clear Design Velocities**
 - press **Set Design Velocity**
 - answer **1** for the entity for which you want the sensitivity
 - answer **0** (the default) for all other entities

- To find the sensitivity with respect to a several Design Parameters at the same time (for example, in the direction of the gradient proposed by an optimizer)
 - select any Design Parameter
 - press **Clear Design Velocities**
 - for each Design Parameter whose component to the gradient direction is non-zero
 - press **Set Design Velocity**
 - enter the associated component of the gradient vector
 - press **Press to Re-build**
 - Note: the key window will say $d(\text{norm})/d(\text{***})$ to indicate that the sensitivity is with respect to some combination of Design Parameters

- Process is same as for Configuration sensitivities, except:
 - **serveCSM** must be started with the **-sensTess** command line option
 - sensitivities are shown both with the color map and with superimposed tufts
 - the lengths of the tufts can be changes by changing the magnitude of the Design Parameter velocities



ESP (Engineering Sketch Pad, V...)

file:///Users/fdannan/Projects/OpenCSM/ESP/ESP.html

Google

Up to date Help
 Undo Edit Save File
 H L R B T + -

- Design Parameters

Length	4
Height	2
Depth	2
Rhole	0.4
Nhole	2
Xpole	2
Ypole	2
Rpole	0.5
XangDeg	0
YangDeg	0
ZangDeg	30
Dx	1
Dy	0
Dz	0
Scale	1.5
Dist	0.5

+ Local Variables

- Branches

Brch_000001	box
Brch_000002	cylinder
Brch_000003	union
Brch_000004	patbeg

ESP has been initialized and is attached to 'serveCSM'

Box		
Length	length of box	4.0
Height	height of box	2.0
Depth	depth of box anchored at $X = Z = 0$ centered at $Y = 0$	2.0
Holes		
Rhole	radii of the holes	0.4
Nhole	number of holes holes are equally spaced	2
Pole		
Xpole	X -location of top of pole	2.0
Ypole	Y -location of top of pole	2.0
Rpole	radius of pole	0.5

Rotation about origin		
XangDeg	<i>X</i> rotation (deg)	0.
YangDeg	<i>Y</i> rotation (deg)	0.
ZangDeg	<i>Z</i> rotation (deg)	30.
Translation		
Dx		1.0
Dy		0.0
Dz		0.0
Scaling		
Scale	overall scaling factor	1.5

- Starting file is at
`$ESP_ROOT/training/ESP/data/session09/simpleBlock.csm`
- What is the configuration sensitivity to each Design Parameter?
- What is the configuration sensitivity if you change two Design Parameters at the same time?
- What is the tessellation sensitivity to each Design Parameter?