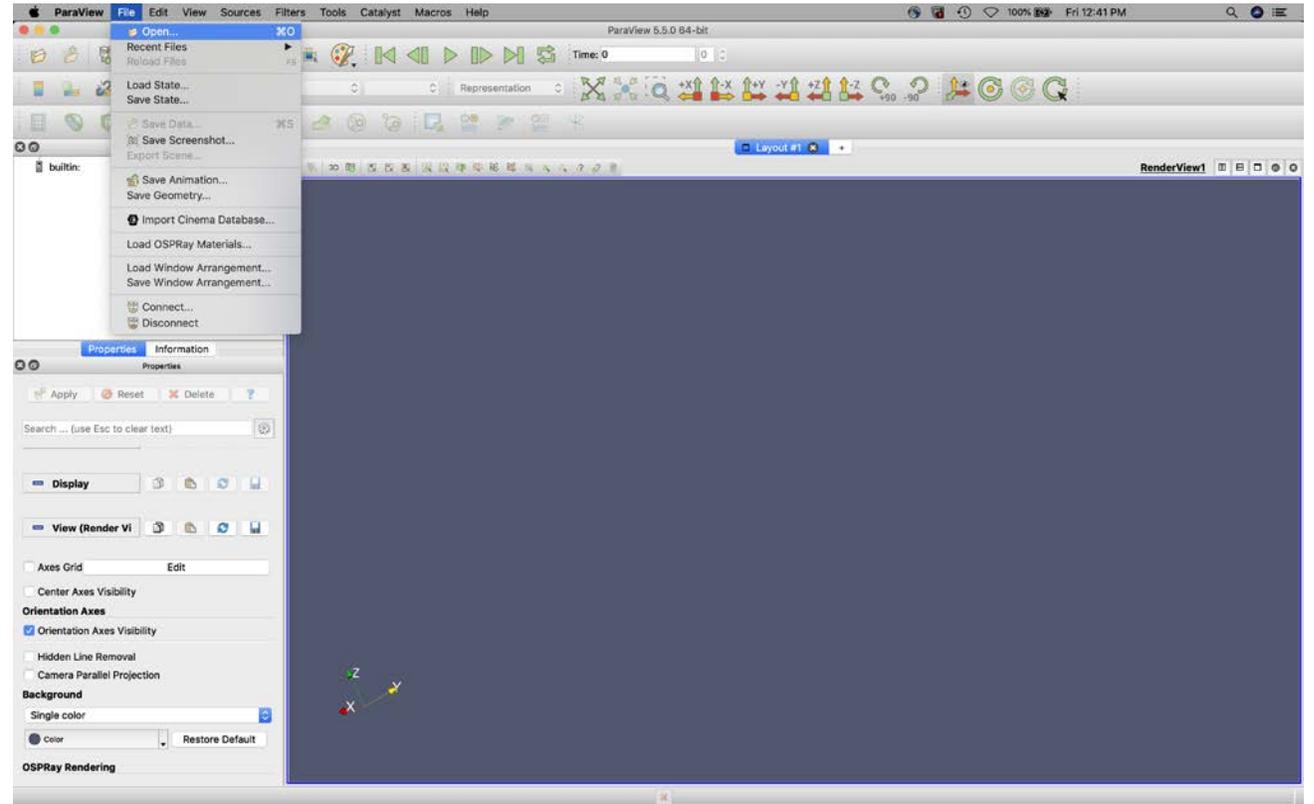


Basic Paraview

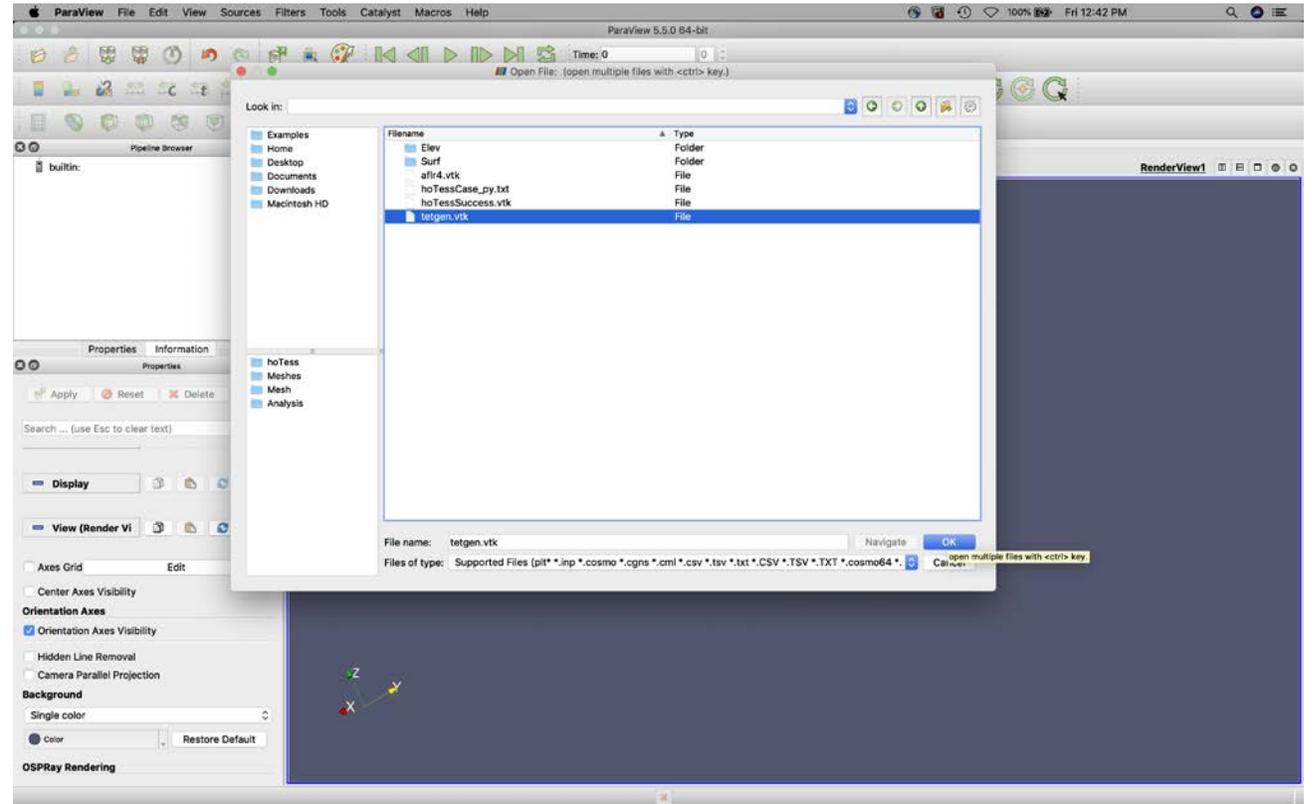
Load a Volume Mesh

File -> Open



Select a Mesh File

VTK works well



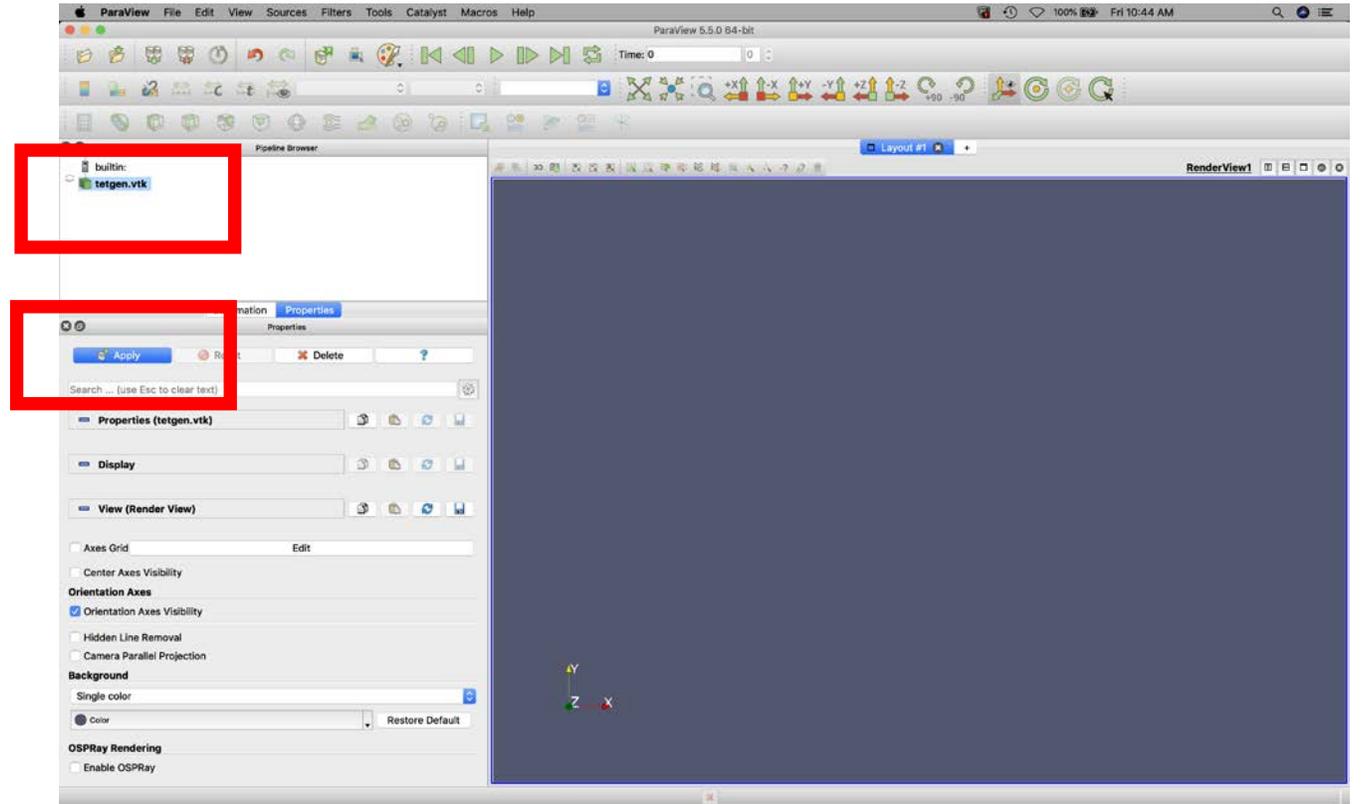
Basic Controls

- Rotate: click and drag (or left click—two button mouse)
- Zoom: ctrl-click and drag (or right click-drag or roller ball)
- Pan: ctrl-shift-click and drag (or middle click and drag)

View Mesh

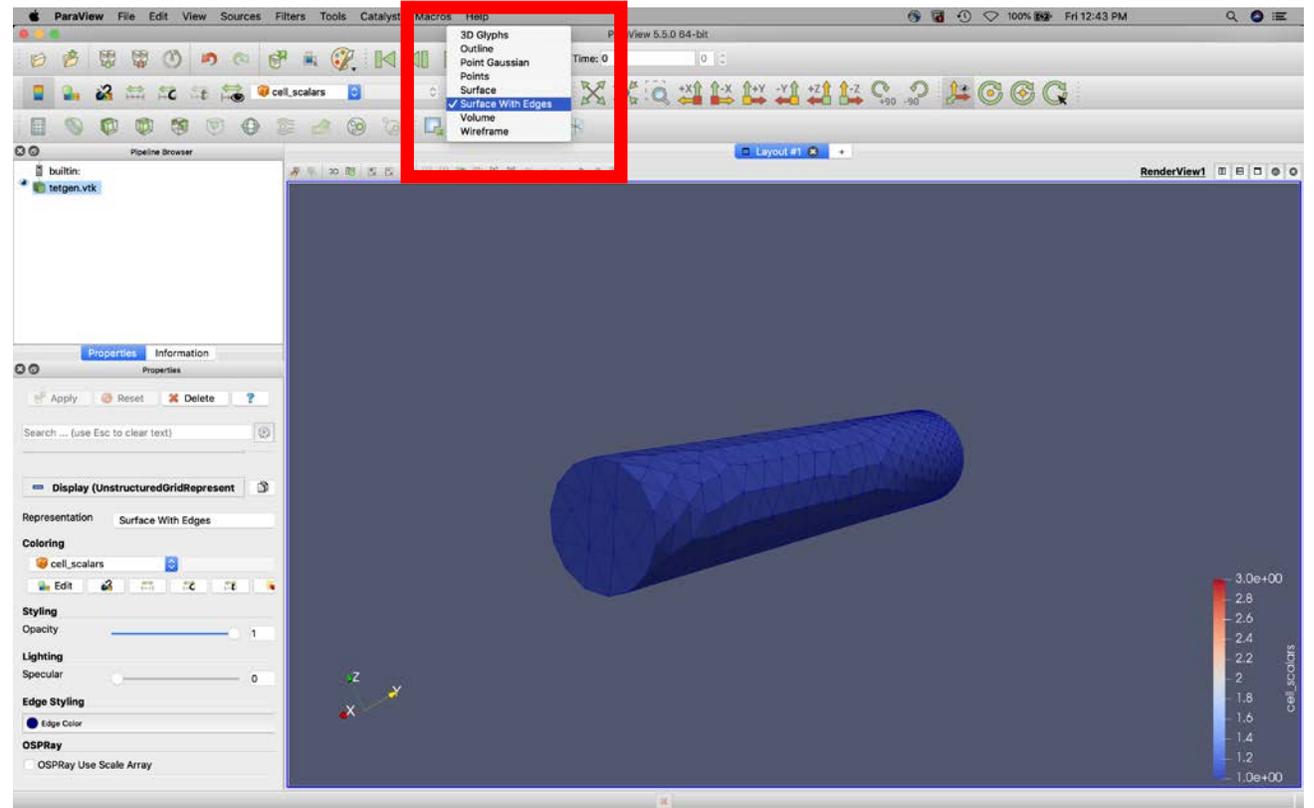
New data sets are initially "invisible."

Click "apply".

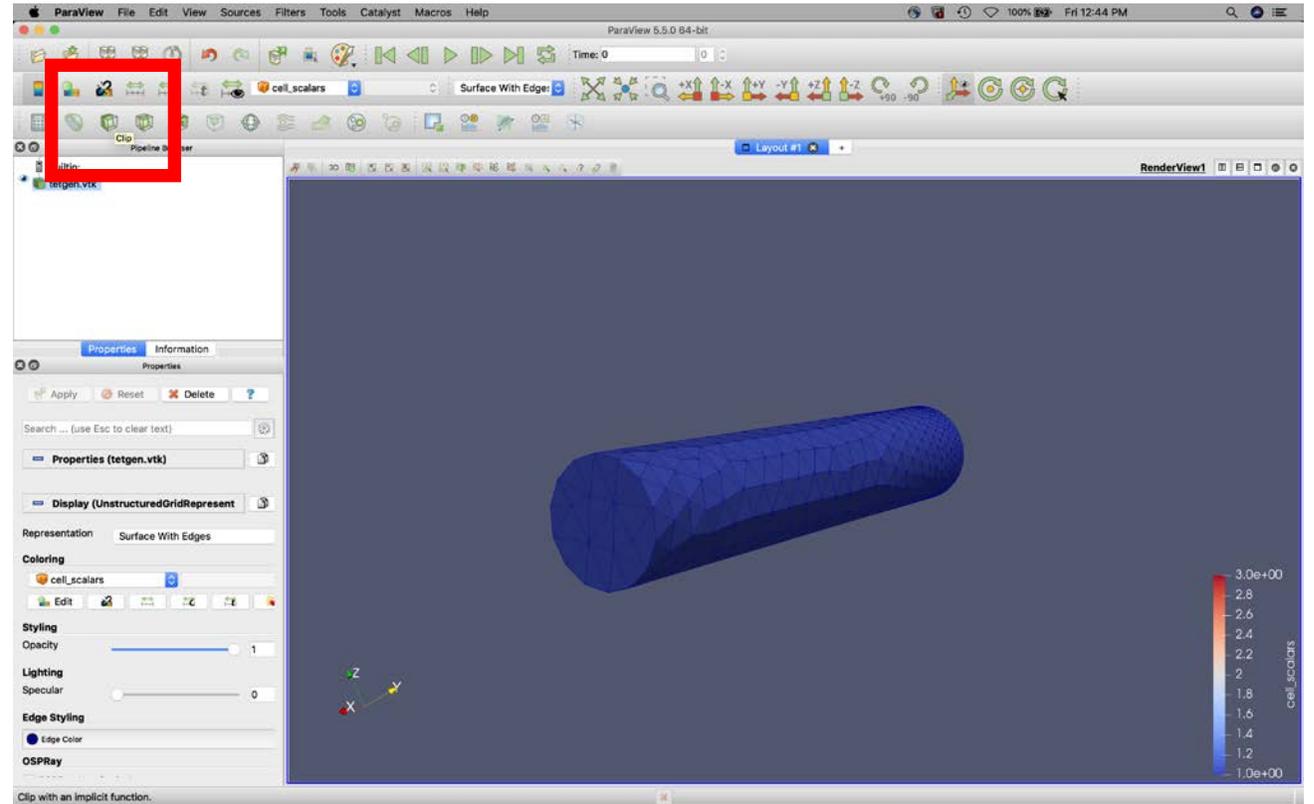


Select Visualization Type

Surface with edges, wireframe, etc.



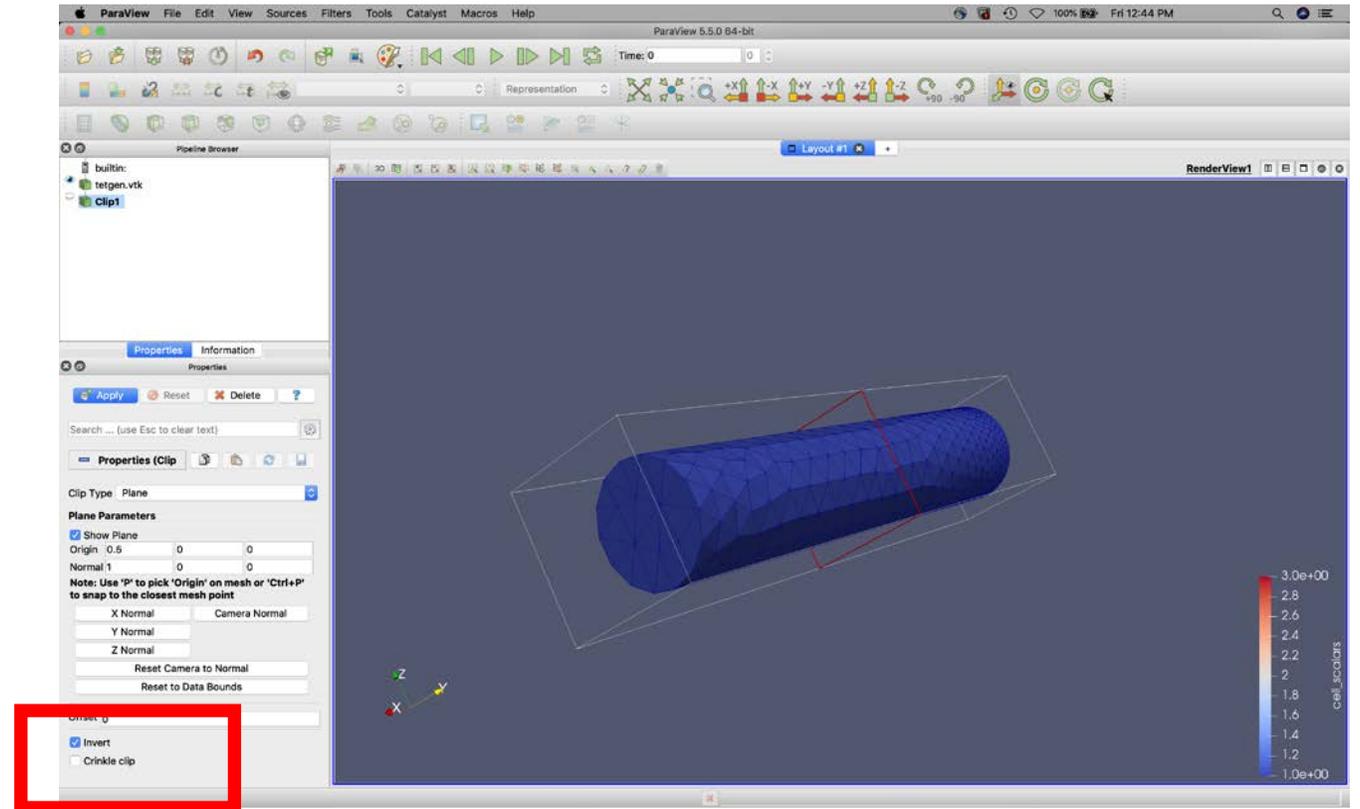
Add a Clipping Plane



Adjust Clipping Plane View

Turn on “crinkle clip”

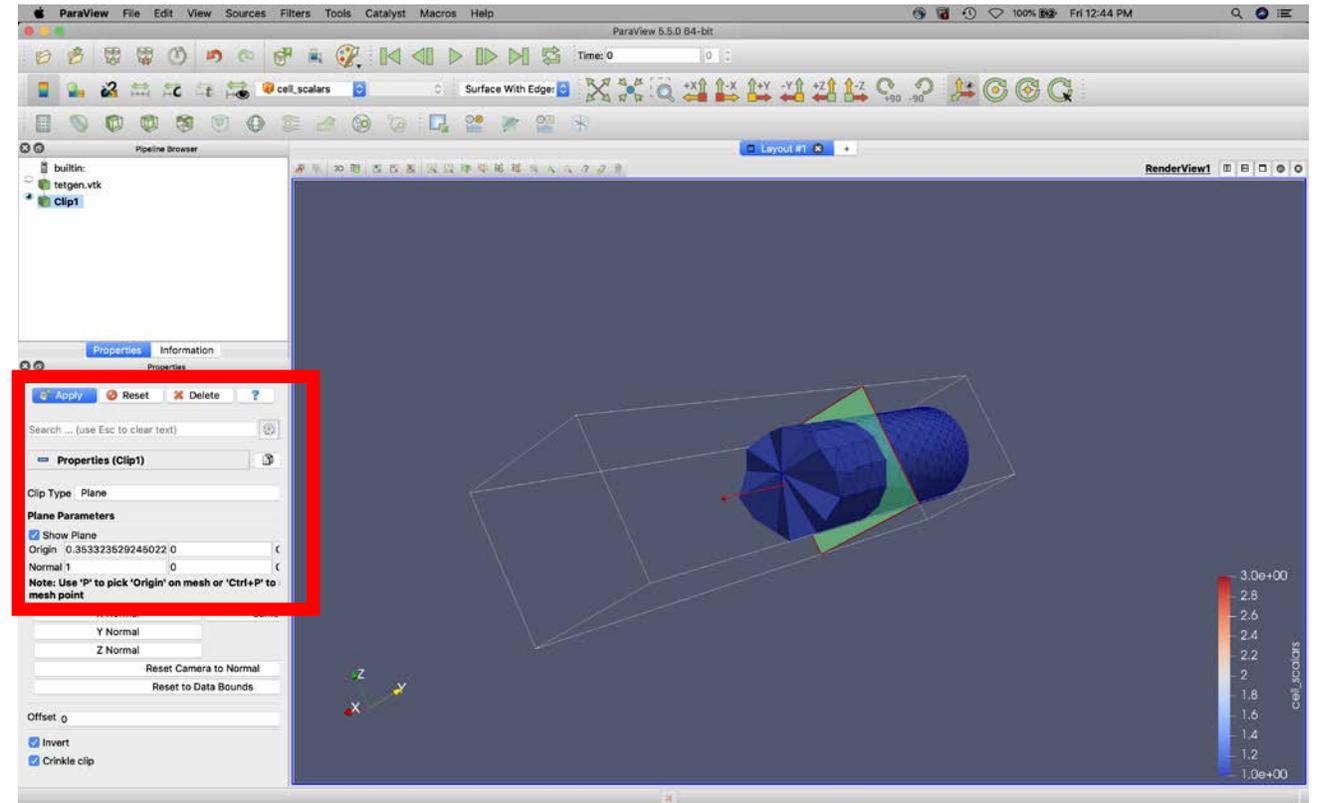
”Invert” if needed to flip the normal vector



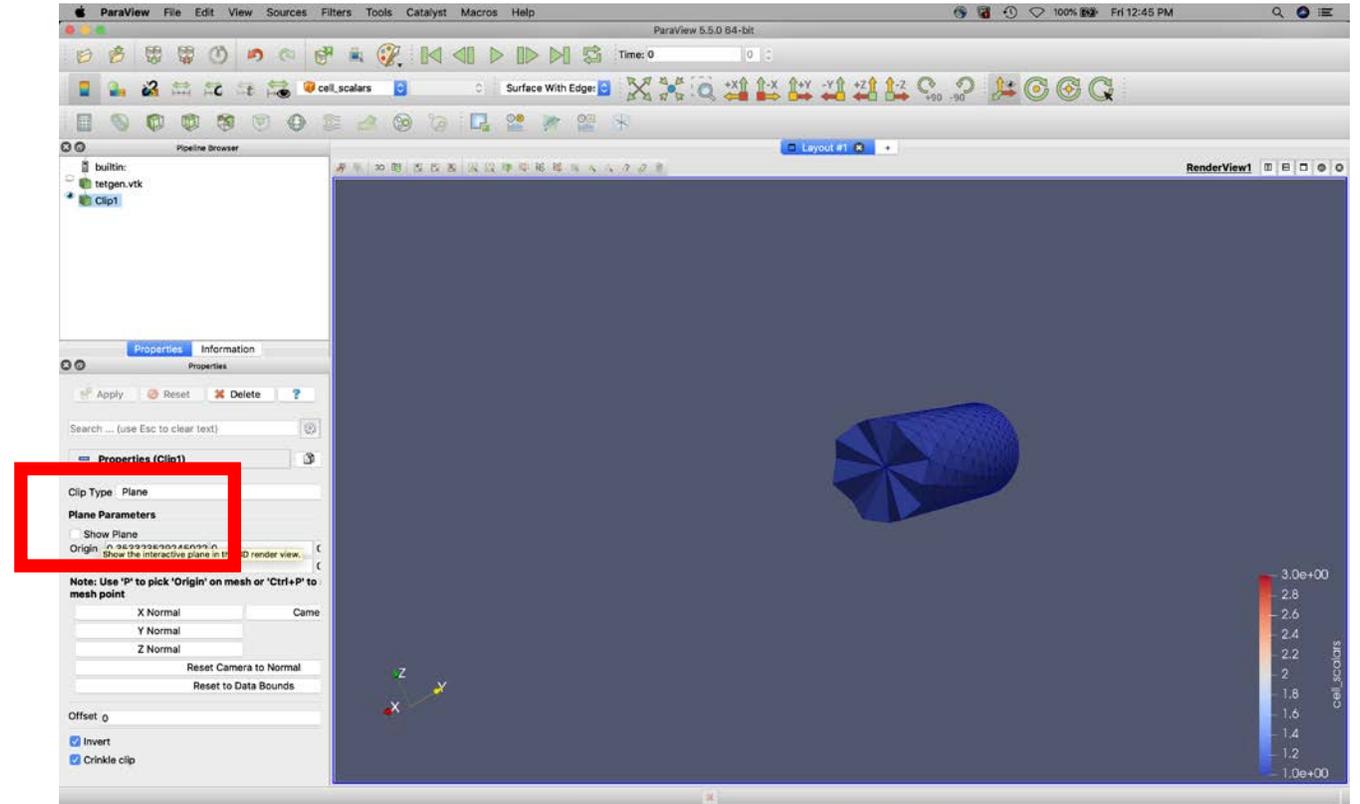
Adjust the Clipping Plane

Adjust the plane position and normal.

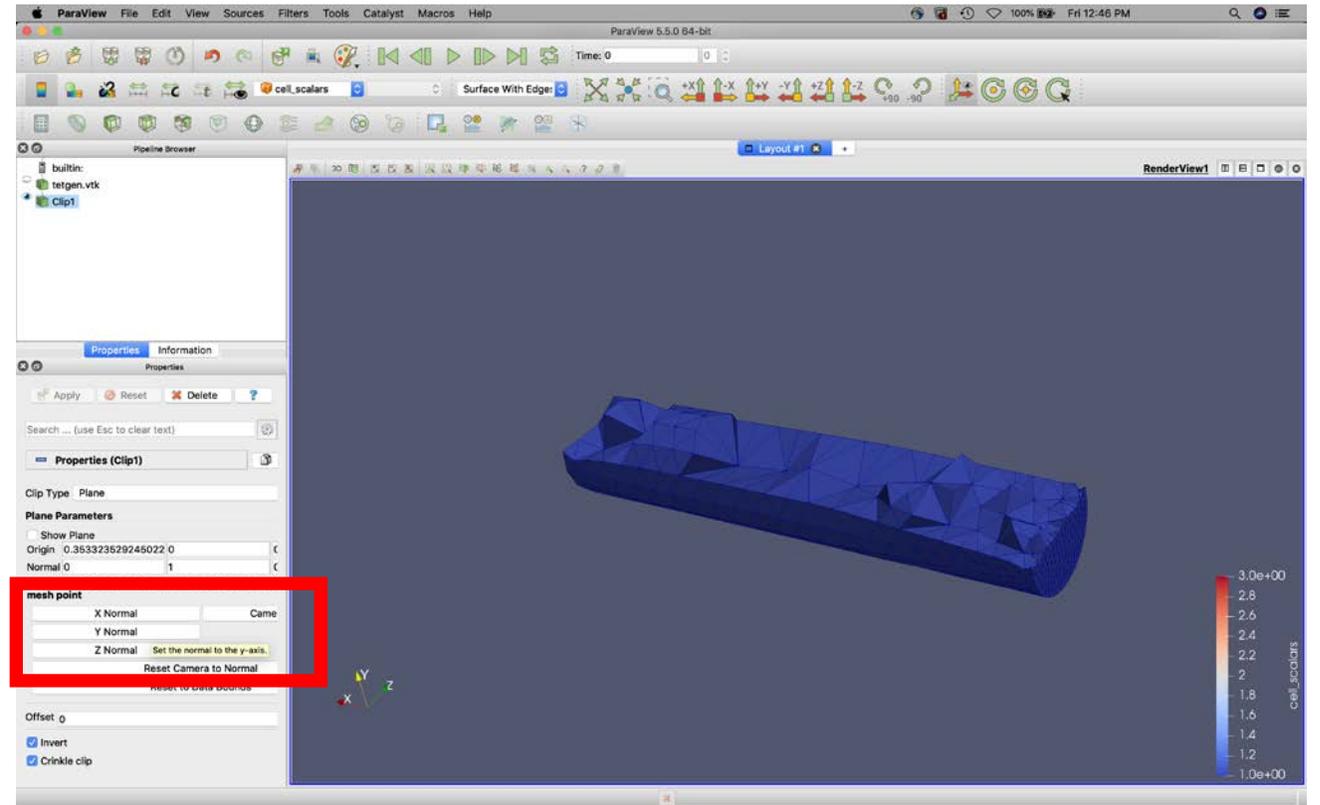
You can also drag the plane



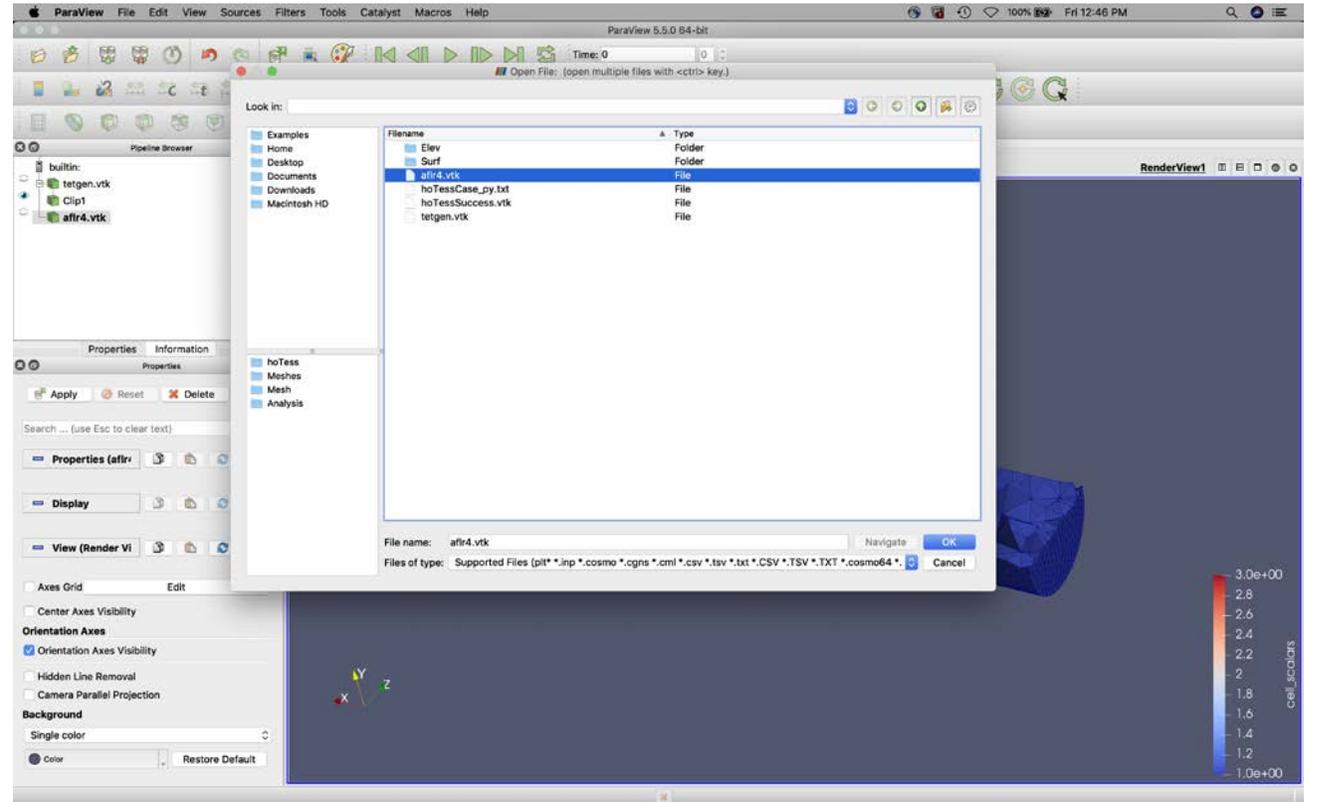
Turn off “show plane” so you can manipulate the mesh and not the plane.



Also align normal with coordinate directions



Load a surface mesh



Coloring of surface mesh is by scalar values on elements

